

**M2 CALIBER .50 HEAVY BARREL MACHINE GUN FIRING TABLES IV (A) AND IV (B)
NIGHT QUALIFICATION SCORECARDS**

For use of this form, see FM 23-65, Change 2; the proponent agency is TRADOC.

DATA REQUIRED BY THE PRIVACY ACT OF 1974

AUTHORITY: 10 USC 3012(g)/Executive order 9397.
PRINCIPAL PURPOSE: To aid individual training on targets at various ranges.
ROUTINE USES: To evaluate individual proficiency. SSN is used for positive identification purposes only.
DISCLOSURE: Voluntary. However, mass rating and scoring require some tracking method. Therefore, only those soldiers who provide their SSNs can receive scores or qualify on weapons or equipment.

1a. LAST NAME	1b. FIRST NAME	1c. MI	1d. RANK	2. SSN
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3. TABLE IV (A). NIGHT QUALIFICATION SCORECARD

NOTE: Use this table if the M2 has the TWS, or if it has an AN/TVS-5 that has been upgraded with the third-generation tube.

a. RANGE		b. UNIT		c. LANE	d. DATE (YYYYMMDD)	
e. ENGAGEMENT	f. STANDARDS	g. AMMO	h. TIME (Minutes)	i. RANGE (Meters)	j. GO	k. NO GO
ZERO	1 BURST HIT	14	NA	400	NA	NA
2	1 BURST HIT	14	1	1,100 (± 200)		
3	1 BURST HIT	14	1	1,500 (± 200)		
4	1 BURST HIT	14	1	600 (± 100)		
5	1 BURST HIT	14	1	800 (± 100)		
6	1 BURST HIT	14	1	400		

I. MULTIPLE TARGETS

7	1 BURST HIT	28	2	1,100 (± 200)		
	1 BURST HIT			600 (± 100)		
8	1 BURST HIT	28	2	800 (± 100)		
	1 BURST HIT			1,500 (± 200)		

4. SCORING (Check one)

EXPERT - 9

SHARPSHOOTER - 8

MARKSMAN - 6

UNQUALIFIED - 5 OR BELOW

5. GUNNER'S SIGNATURE _____

6a. GRADER'S PRINTED OR TYPED NAME _____

6b. GRADER'S SIGNATURE _____

7. TABLE IV (B). NIGHT QUALIFICATION SCORECARD

NOTE: Use this table if the M2 has an AN/TVS-5 that has not been upgraded.

a. RANGE		b. UNIT		c. LANE	d. DATE (YYYYMMDD)	
e. ENGAGEMENT	f. STANDARDS	g. AMMO	h. TIME (Minutes)	i. RANGE (Meters)	j. GO	k. NO GO
ZERO	1 BURST HIT	14	NA	400	NA	NA
2	1 BURST HIT	14	1	1,100 (± 200)		
3	1 BURST HIT	14	1	800 (± 100)		
4	1 BURST HIT	14	1	600 (± 100)		
5	1 BURST HIT	14	1	800 (± 100)		
6	1 BURST HIT	14	1	400		

I. MULTIPLE TARGETS

7	1 BURST HIT	28	2	1,100 (± 200)		
	1 BURST HIT			600 (± 100)		
8	1 BURST HIT	28	2	800 (± 100)		
	1 BURST HIT			600 (± 100)		

8. SCORING (Check one)

EXPERT - 9

SHARPSHOOTER - 8

MARKSMAN - 6

UNQUALIFIED - 5 OR BELOW

9. GUNNER'S SIGNATURE _____

10a. GRADER'S PRINTED OR TYPED NAME _____

10b. GRADER'S SIGNATURE _____